

# **Alpine Levels**



## **LEVEL 1 - BEGINNER**

#### Terrain: Flat areas. Green Task: Glide, Wedge & Stop Lift: Freedom 7

- O Introdution to equipment.
- Walk, climb and glide.
- O Gliding wedge- slow down & stop.
- O Direction changes to the right and left.
- Introduction and ride the Freedom 7 conveyor, link wedge turns and stop.

## **LEVEL 2 - BEGINNER**

#### Terrain: Beginner areas. Queens Trail. Task: Wedge turns & stop, Introduction to the chairlift.

### Lift: Moonwalk Magic

- Ride the Moonwalk Magic conveyor, controlled link wedge turns.
- O Make controlled wide & narrow turns, control speed.
- O Make spontaneous wedge turns and come to a complete stop in both directions at the end of a turn.
- O Introduced to the chairlift using practice chair.
- O Understand all safety rules of riding the chair.

## **LEVEL 3 - BEGINNER**

## Terrain: Green

### Task: Wedge christie & speed control Lift: Appollo 14 & Mercury Redstone

- O Reducing wedge turn size & maintaining speed control.
- O Developing rhythm while linking skidded wedge turns.
- O Control speed by turn shape and wedge size.
- O Wedge turns to parrallel match wedge christie.
- O Match skis parallel in turn to a skidded christie.

### LEVEL 4 - BEGINNER INTERMEDIATE

#### Terrain: Green & Blue Task: Reduction of wedge size open parallel Lift: Apollo 14 & Mercury Redstone

- Reducing wedge size matching skis parallel earlier in turn.
- Turn shape complete and round. Steering, edging, pressure control & rotary.
- Pole swing touch rhythm and timing in turns.

## LEVEL 5 - INTERMEDIATE

#### Terrain: Blue

#### Task: Parallel and pole touch Lift: Apollo 14 & Mercury Redstone

- O Skis are parrallel without a wedge.
- O Change edges of skis at the same time.
- O Can pole swing & touch in all turns.

## **LEVEL 6 - INTERMEDIATE**

Terrain: All- Most Conditions Task: Dynamic Parallel

## Lift: Apollo 14 & Mercury Redstone

- OSkidded dynamic parallel turns.
- OSteering, edging, pressure control, rotary & balance.
- OLinking parallel turns continuously.
- OShort radius turns.

## LEVEL 7 - INTERMEDIATE ADVANCED

### Terrain: All- All Conditions Task: Carving Lift: Apollo 14 & Mercury Redstone

O Carve medium and long radius turns.

O Short radius turns on steeper terrain speed

## LEVEL 8 - ADVANCED

Terrain: All Task: Advanced Parallel Lift: Apollo 14 & Mercury Redstone

- O Making turns more dynamic with good timing & ryhthm,
- O Use turn shape to increse & decrease speed.